

# Curriculum Map

## Overview of DT Curriculum

Year Group	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6
EYFS			<b>Mechanisms</b> Moving Journeys	<b>Structures</b> Making Castles (ways to attach) Kapow unit Exploring junk modelling		<b>Food</b> Growing, chopping and cooking own vegetables
Year 1	<b>Textiles</b> Puppets (4)			<b>Structures</b> Constructing a vehicle (to take applicable learning from windmill) (4)		<b>Food</b> Fruit and Veg (4)
Year 2	<b>Structures</b> Baby bear's chair (4)	<b>Mechanisms</b> Make a moving monster (4)	<b>Food</b> Hidden sugars in drinks Stand alone lesson			<b>Mechanisms</b> Fairground wheel (4)
Year 3		<b>Digital world</b> Electronic charm (4)	<b>Food</b> Eating seasonally (one day session)	<b>Mechanical systems</b> Make a slingshot car (moved from Y4) (4)	<b>Structures</b> Constructing a castle (4)	<b>Textiles</b> cross stitch and applique Stand alone sessions
Year 4			<b>Food</b> Adapting a recipe (4)		<b>Structures</b> Pavillions (4)	<b>Electrical systems</b> Torches (4)
Year 5		<b>Textiles</b> Stuffed Toy (4)	<b>Mechanical systems</b> Making a pop up book (4)		<b>Food</b> What could be healthier? (4)	
Year 6		<b>Textiles</b> Making waistcoats (4)	<b>Electrical systems</b> Doodlers	<b>Structure</b> Playgrounds (4)		<b>Digital world</b> Navigating the world (4)