Essential Knowledge

	Music									
Key Concepts	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
Listening	Responding to	 Recognising and 	 Recognising 	Discussing the	 Recognising the 	 Recognising and 	 Discussing musical 			
	music through	understanding	timbre changes in	stylistic features	use and	confidently	eras in context,			
	movement, altering	the difference	music they listen	of different	development of	discussing the	identifying how			
	movement to	between pulse	to.	genres, styles and	motifs in music.	stylistic features of	they have			
	reflect the tempo,	and rhythm.	 Recognising 	traditions of music	 Identifying gradual 	different genres,	influenced each			
	dynamics or pitch	 Understanding 	structural features	using musical	dynamic and	styles and	other, and			
	of the music.	that different	in music they	vocabulary	tempo changes	traditions of music	discussing the			
	Exploring lyrics by	types of sounds	listen to.	(Indian, classical,	within a piece of	using musical	impact of different			
	suggesting	are called	 Listening to and 	Chinese, Battle	music.	vocabulary. (South	composers on the			
	appropriate	timbres.	recognising	Songs, Ballads,	 Recognising and 	African, West	development of			
	actions.	 Recognising basic 	instrumentation.	Jazz).	discussing the	African, Musical,	musical styles.			
	Exploring the	tempo, dynamic	 Beginning to use 	 Understanding 	stylistic features of	Theatre, Blues,	 Recognising and 			
	story behind the	and pitch changes	musical	that music from	different genres,	Dance Remix.).	confidently			
	lyrics or music.	(faster/slower,	vocabulary to	different parts of	styles and	 Representing the 	discussing the			
	Listening to and	louder/quieter	describe music.	the world has	traditions of music	features of a piece	stylistic features of			
	following a beat	and	 Identifying 	different features.	using musical	of music using	music and relating			
	using body	higher/lower).	melodies that	 Recognising and 	vocabulary	graphic notation,	it to other aspects			
	percussion and	 Describing the 	move in steps.	explaining the	(Samba, Rock and	and colours,	of the Arts (Pop			
	instruments.	character, mood,	 Listening to and 	changes within a	Roll).	justifying their	art, Film music).			
	Considering	or 'story' of music	repeating a short,	piece of music	Identifying	choices with	 Representing 			
	whether a piece	they listen to,	simple melody by	using musical	common features	reference to	changes in pitch,			
	of music has a	both verbally and	ear.	vocabulary.	between different	musical	dynamics and			
	fast, moderate or	through	 Suggesting 	 Describing the 	genres, styles and	vocabulary.	texture using			
	slow tempo.	movement.	improvements to	timbre, dynamic,	traditions of	Comparing,	graphic notation,			
	Listening to	 Describing the 	their own and	and textural	music.	discussing and	justifying their			
	sounds and	differences	others' work.	details of a piece	 Recognising, 	evaluating music	choices with			
	matching them to	between two		of music, both	naming and	using detailed	reference to			
	the object or	pieces of music.		verbally, and	explaining the	musical	musical			
	instrument.				effect of the	vocabulary.	vocabulary.			

Composing	 Listening to sounds and identifying high and low pitch. Listening to and repeating a simple rhythm. Listening to and repeating simple lyrics. Understanding that different instruments make different sounds and grouping them accordingly. Playing untuned 	 Expressing a basic opinion about music (like/dislike). Listening to and repeating short, simple rhythmic patterns. Listening and responding to other performers by playing as part of a group. 	• Selecting and	through movement. Beginning to show an awareness of metre. Beginning to use musical vocabulary (related to the inter-related dimensions of music) when discussing improvements to their own and others' work.	interrelated dimensions of music. Identifying scaled dynamics (crescendo/decres cendo) within a piece of music. Using musical vocabulary to discuss the purpose of a piece of music. Using musical vocabulary (related to the inter-related dimensions of music) when discussing improvements to their own and others' work.	Developing confidence in using detailed musical vocabulary (related to the inter-related dimensions of music) to discuss and evaluate their own and others' work. Composing a	 Identifying the way that features of a song can complement one another to create a coherent overall effect. Use musical vocabulary correctly when describing and evaluating the features of a piece of music. Evaluating how the venue, occasion and purpose affects the way a piece of music sounds. Confidently using detailed musical vocabulary (related to the inter-related dimensions of usic) to discuss and evaluate their own and others work. Improvising
Composing	percussion 'in time' with a piece of music.	creating and creating short sequences of sound with voices or instruments to	e Selecting and creating longer sequences of appropriate sounds with	piece of music in a given style with voices and instruments	composing a coherent piece of music in a given style with voices,	 Composing a detailed piece of music from a given stimulus with voices, bodies and 	coherently and creatively within a given style,

- Selecting classroom objects to use as instruments.
- Experimenting with body percussion and vocal sounds to respond to music.
- Selecting appropriate instruments to represent action and mood.
- Experimenting with playing instruments in different ways.

- represent a given idea or character.
- Combining instrumental and vocal sounds within a given structure.
- Creating simple melodies using a few notes.
- Choosing dynamics, tempo and timbre for a piece of music.
- Creating a simple graphic score to represent a composition.
- Beginning to make improvements to their work as suggested by the teacher.

- voices or instruments to represent a given
- idea or character.
 Successfully combining and layering several instrumental and vocal patterns within a given
- Creating simple melodies from five or more notes.

structure.

- Choosing appropriate dynamics, tempo and timbre for a piece of music.
- Using letter name and graphic notation to represent the details of their composition.
- Beginning to suggest improvements to their own work.

- (Battle Song, Indian Classical, Jazz, Swing).
- Combining melodies and rhythms to compose a multilayered composition in a given style (pentatonic).
- Using letter name and rhythmic notation (graphic or staff), and key musical vocabulary to label and record their compositions.
- Suggesting and implementing improvements to their own work, using musical vocabulary.

- bodies and instruments.
- Beginning to improvise musically within given style.
- Developing melodies using rhythmic variation, transposition, inversion, and looping.
- Creating a piece of music with at least four different layers and a clear structure.
- Using letter name, graphic and rhythmic notation and key musical vocabulary to label and record their compositions.
- Suggesting improvements to others' work, using musical vocabulary.

- instruments (Remix, Colours, Stories, Drama).
- Improvising coherently within a given style.
- Combining rhythmic patterns (ostinato) into a multi-layered composition using all the interrelated dimensions of music to add musical interest.
- Using staff notation to record rhythms and melodies.
- Selecting, discussing and refining musical choices both alone and with others, using musical vocabulary with confidence.
- Suggesting and demonstrating improvements to own and others' work.

- incorporating given features.
- Composing a multilayered piece of music from a given stimulus with voices, bodies and instruments.
- Composing an original song, incorporating lyric writing, melody writing and the composition of accompanying features, within a given structure.
- Developing melodies using rhythmic variation, transposition and changes in dynamics, pitch and texture.
- Recording own composition using appropriate forms of notation and/or technology and incorporating.
- Constructively critique their own and others' work,

							using musical vocabulary.
Performing	 Using their voices to join in with well-known songs from memory. Remembering and maintaining their role within a group performance. Moving to music with instruction to perform actions. Participating in performances to a small audience. Stopping and starting playing at the right time. 	 Using their voices expressively to speak and chant. Singing short songs from memory, maintaining the overall shape of the melody and keeping in time. Maintaining the pulse (play on the beat) using hands, and tuned and untuned instruments. Copying back short rhythmic and melodic phrases on percussion instruments. Responding to simple musical instructions such as tempo and dynamic changes as part of a class performance. Performing from graphic notation. 	 Using their voices expressively when singing, including the use of basic dynamics (loud and quiet). Singing short songs from memory, with melodic and rhythmic accuracy. Copying longer rhythmic patterns on untuned percussion instruments, keeping a steady pulse. Performing expressively using dynamics and timbre to alter sounds as appropriate. Singing back short melodic patterns by ear and playing short melodic patterns from letter notation. 	 Singing songs in a variety of musical styles with accuracy and control, demonstrating developing vocal technique. Singing and playing in time with peers, with some degree of accuracy and awareness of their part in the group performance. Performing from basic staff notation, incorporating rhythm and pitch and being able to identify these symbols using musical terminology. 	 Singing longer songs in a variety of musical styles from memory, with accuracy, control, fluency and a developing sense of expression, including control of subtle dynamic changes. Singing and playing in time with peers with accuracy and awareness of their part in the group performance. Playing melody parts on tuned instruments with accuracy and control and developing instrumental technique. Playing syncopated rhythms with 	 Singing songs in two or more parts, in a variety of musical styles from memory, with accuracy, fluency, control and expression. Working as a group to perform a piece of music, adjusting dynamics and pitch according to a graphic score, keeping in time with others and communicating with the group. Performing with accuracy and fluency from graphic and simple staff notation. Playing a simple chord progression with accuracy and fluency. 	 Singing songs in two or more secure parts from memory, with accuracy, fluency, control and expression. Working as a group to perform a piece of music, adjusting the interrelated dimensions of music as required, keeping in time with others and communicating with the group. Performing a solo or taking a leadership role within a performance. Performing with accuracy and fluency from graphic and staff notation and from their own notation. Performing by following a

						accuracy, control and fluency		conductor's cues and directions.
The histo music	ory of				Understanding that music from different times has different features.	Recognising and discussing the stylistic features of different genres, styles and traditions of music using musical vocabulary.	Confidently discussing the stylistic features of different genres, styles and traditions of music and explaining how these have developed over time.	Discussing musical eras in context, identifying how they have influenced each other, and discussing the impact of different composers on the development of musical styles.
The inter-related dimensions of music	Pitch	To understand that what 'high' and 'low' notes are.	To understand that pitch means how high or low a note sounds. To understand that 'tuned' instruments play more than one pitch of notes.	To know that some tuned instruments have a lower range of pitches and some have a higher range of pitches. To understand that a melody is made up from high and low pitched notes played one after the other, making a tune.	To know that the group of pitches in a song is called its 'key' and that a key decides whether a song sounds happy or sad. To know that some traditional music around the world is based on five-notes called a 'pentatonic' scale. To understand that a pentatonic melody uses only the five notes C D E G A.	To know that a bass line is the lowest pitch line of notes in a piece of music, and a walking bassline (where patterns of notes go up then down again) is common in rock and roll. To know that a glissando in music means a sliding effect played on instruments or made by your voice. To know that 'transposing' a melody means changing its key, making it higher or lower pitched.	To understand that a minor key (pitch) can be used to make music sound sad. To understand that major chords create a bright, happy sound. To know that a 'bent note' is a note that varies in its pitch, eg the pitch may slide up or down. To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made.	To know that the Solfa syllables represent the pitches in an octave. To understand that 'major' key signatures use note pitches that sound cheerful and upbeat. To understand that 'minor' key signatures use note pitches that can suggest sadness and tension. To know that a melody can be adapted by changing its pitch.
	Duratio n	To recognise that different sounds can be long or short.	To know that rhythm means a pattern of long and short notes.	To know that 'duration' means how long a note, phrase or whole piece of music lasts.	To know that different notes have different durations, and that crotchets	To know that combining different instruments playing different rhythms	To know that 'poly- rhythms' means many different rhythms played at once.	To understand that all types of music notation show note duration, including

			To know that the long and short sounds of a spoken phrase can be represented by a rhythm.	are worth one whole beat. To know that written music tells you how long to play a note for.	creates layers of sound called 'texture'. To know that playing 'in time' requires playing the notes for the correct duration as well as at the correct speed. To know that a motif in music can be a repeated rhythm.	To know that the duration of a note or phrase in music can be shown using a repeated symbol or the size of a symbol on a graphic score.	the Kodaly method which uses syllables to indicate rhythms. To understand that representing beats of silence or 'rests' in written music is important as it helps us play rhythms correctly. To know that a quaver is worth half a beat.
Dynami cs	To understand that instruments can be played loudly or softly.	To know that dynamics means how loud or soft a sound is. To understand that sounds can be adapted to change their mood, eg through dynamics.	To know that dynamics can change the effect a sound has on the audience.	To know that the word 'crescendo' means a sound getting gradually louder.	To know that changing the dynamics of a musical phrase or motif can change the texture of a piece of music.	To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made.	To know that a melody can be adapted by changing its dynamics.
Tempo	To recognise music that is 'fast' or 'slow'. To understand that we can match our body movements to the speed (tempo) or pulse (beat) of music.	To know that the 'pulse' is the steady beat that goes through music. To know that tempo is the speed of the music.	To understand that the tempo of a musical phrase can be changed to achieve a different effect.		To know that playing in time means all performers playing together at the same speed.	To understand that a slow tempo can be used to make music sound sad. To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made.	To know that a melody can be adapted by changing its dynamics, pitch or tempo.
Timbre	To know that different instruments can sound like a particular character.	To know that 'timbre' means the quality of a sound; eg that different instruments would sound different playing a note of the same pitch.	To know that musical instruments can be used to create 'real life' sound effects. To understand an instrument can be matched to an	To understand that the timbre of instruments played affect the mood and style of a piece of music.	To know that grouping instruments according to their timbre can create contrasting 'textures' in music. To understand that both instruments and	To understand that human voices have their own individual timbre, and that this can be adapted by using the voice in different ways.	To know that timbre can also be thought of as 'tone colour' and can be described in many ways eg warm or cold, rich or bright.

Texture	To know that music often has more than one instrument being played at a time.	To know that my voice can create different timbres to help tell a story. To know that music has layers called 'texture'.	animal noise based on its timbre To know that a graphic score can show a picture of the layers, or 'texture', of a piece of music.	To know that many types of music from around the world consist of more than one layer of sound; for example a 'tala' and 'rag' in traditional Indian music.	voices can create audio effects that describe something you can see. To know that combining different instruments and different rhythms when we compose can create layers of sound we call 'texture'. To understand that harmony means playing two notes at the same time, which usually sound good together.	To understand that a chord is the layering of several pitches played at the same time. To know that polyrhythms means many rhythms played at once.	To understand that texture can be created by adding or removing instruments in a piece and can create the effect of dynamic change. To know that a counter-melody is different to harmony because it uses a different rhythm as well as complementary notes.
Structur e	To recognise the chorus in a familiar song.	To know that a piece of music can have more than one section, eg a versed and a chorus.	To understand that structure means the organisation of sounds within music, eg a chorus and verse pattern in a song.	To know that in a ballad, a 'stanza' means a verse. To know that music from different places often has different structural features, eg traditional Chinese music is based on the five-note pentatonic scale.	To know that deciding the structure of music when composing can help us create interesting music with contrasting sections. An ostinato is a musical pattern that is repeated over and over; a vocal ostinato is a pattern created with your voice. To understand that musical motifs (repeating patterns) are used as a building block in many well-known pieces of music	To know that a loop is a repeated rhythm or melody, and is another word for ostinato. To know that 12-bar Blues is a sequence of 12 bars of music, made up of three different chords.	To know that a chord progression is a sequence of chords that repeats throughout a song. To know that a 'theme' in music is the main melody and that 'variations' are when this melody has been changed in some way.
Notatio n	To know that signals can tell us when to start or stop	To understand that music can be represented by	To know that 'notation' means writing music down so	To understand that 'reading' music	To know that 'performance directions'	To know that simple pictures can be used	To know that 'graphic notation' means

playing.	pictures or symbols.	that someone else can play it I know that a graphic score can show a picture of the structure and / or texture of music.	means using how the written note symbols look and their position to know what notes to play.	are words added to music notation to tell the performers how to play.	to represent the structure (organisation) of music. To understand that in written staff notation, notes can go on or between lines, and that the lines show the pitch of the note.	writing music down using your choice of pictures or symbols but 'staff notation' means music written more formally on the special lines called 'staves'. To know that chord progressions are represented in music by Roman
						numerals.